

# HAPPY HOUR BEVERAGES

*All cocktails are hand-crafted using freshly squeezed lemon or lime juices.*

## CLASSIC COCKTAILS

### **SHADY BEACH WHITE SANGRIA** 8

Ketel One Grapefruit & Roses Vodka, Peach Schnapps, Cointreau, Mango Purée, Simple Syrup, Sauvignon Blanc

### **MIGHTY MULE** 8

Absolut 80 Vodka, Fresh Lime Juice, Ginger Beer

### **HAWTHORN RED SANGRIA** 8

House-prepared Sangria, Fresh Fruit

### **BEACH BUM** 8

Captain Morgan Spiced Rum, Malibu Coconut Rum, Myers's Rum, Pineapple Juice, Orange Juice, Grenadine

### **BLOOD ORANGE MULE** 8

Skyy Blood Orange Vodka, Blood Orange Sour, Ginger Beer, Lime

### **BARREL AGED OLD FASHIONED** 11

Maker's Mark Bourbon, Spiced Maple Syrup, Bitters

## SIGNATURE COCKTAILS

### **SUMMERTIME SIPPIN'** 8

Absolut Citron Vodka, St~Germain Elderflower Liqueur, Basil Syrup, Strawberry Purée, Lemon Juice

### **BOHEMIAN RHAPSODY** 8

Ketel One Botanical Grapefruit & Rose Vodka, Cointreau, Blood Orange Sour, Fresh Lime Juice

### **SHARK BITE** 6

Jalapeño Infused Tequila, Blue Curacao, Fresh Lime Juice, Simple Syrup

### **LIFE IS GOOD** 5

Midori, Malibu Rum, Pineapple Juice, Fresh Lime Juice

**WELL COCKTAILS STARTING AT \$8  
ADDITIONAL CHARGE OF \$4 FOR MARTINIS**

## **\$7 HOUSE WINE**

**MERLOT • CHARDONNAY • CABERNET SAUVIGNON  
PINOT GRIGIO • PINOT NOIR • SAUVIGNON BLANC  
SPARKLING WINE**

## **\$5 DRAFT BEER**

**BUD LIGHT • TENAYA CREEK PILSNER • LAGUNITAS IPA  
MODELO • ABLE BAKER ATOMIC DUCK IPA  
BAD BEAT "I ♥ NV" AMBER ALE**

## **\$6 DOMESTIC BOTTLED BEER**

**BUDWEISER • COORS LIGHT • MILLER LITE  
MICHELOB ULTRA • BLUE MOON  
NON-ALCOHOLIC HEINEKEN 0.0**

## **\$6 TRULY SELTZER**

**PINEAPPLE • STRAWBERRY LEMONADE**

## **\$7 IMPORTED BOTTLED BEER**

**CORONA • HEINEKEN • GUINNESS • STELLA ARTOIS**

## **\$5 MOCK-TAILS**

### **DESERT BREEZE COOLER**

Lyre's Non-alcoholic Rum, Pineapple Juice, Fresh Lime Juice, Simple Syrup, Ice Tea Float

### **BLUE HAWAIIAN**

Non-alcoholic Blue Curacao, Pineapple Juice, Fresh Lime Juice, Coconut Purée